

TOKYO GAME SHOW 2017



5 Schools of Jikei COM Group have attended the exhibition!

TCA Tokyo Communication Arts College

Tokyo Communication Arts College (TCA) has attended exhibition "Tokyo Game Show 2017", which was held in Makuhari Messe on Sep. 21th-24th. TCA has attended this exhibition for 13 years. Students of TCA have displayed 19 games that were created with many cooperated companies and also lots of game illustrations. Those creations got a good reputation from the visitors who works in related industry companies and general publics.



The most popular game among 19 games was "RHUTHM TAKT VR" and "VR Jack and The Goblin Tree". RHUTHM TAKT VR is a game which used former characters and music of "Bandai Namco". Players get into the rhythm to destroy flying blocks. VR Jack and The Demon Tree is a game that two players collect magic stones together. The media like Nikkei Trandy and MOGURA VR featured those games. It was a great success that the numbered ticket was not enough.

We interviewed the creators of "VR Jack and The Demon Tree", Mr. Wu Gwohau (Taiwanese, graduated from YMCA Languages School) and Mr. Suslov Dmitry (Russian, graduated from TLS). Both of them are 2nd grade students in game programmer course and belong to VR seminar.

"We started to prepare this game from June and were responsible for UI (User Interface) and AI (Artificial Intelligence). We are so happy to hear the comments from foreign visitors, like 'This game is amazing!' Before entering this school, we didn't know how to use the programs. So we have studied programs every day and also participated in VR seminar at school. Then, we are able to create

this game. Through this experience, we've learned a lot about the programs. We wish to work at the company in VR industry in the future, we will do our best to create more games. I want to tell international students who consider enrolling our school as follows. 'First, study Japanese hard and also act with clear aim while considering what you want to be in Japan.'



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CAMPUS REPORT

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CHEW SOON ZHI
Malaysia / KCP International Japanese Language School

 Tokyo Design Technology Center
Super Game Creator 2 year curriculum / 2nd grade



The game I created this time is a company project with The Zitakuibeitai N.E.E.T. named '-GAME of N.E.E.T.- The Operations of Outdoor contractor -Everyone, Keep the unemployed-'. I joined the team in the middle of project, but had to create the game from the beginning. Although it was hard to meet the deadline, it made me grow a lot while putting myself in a hole and had fun from this project.

I am very pleased that I had a chance to exhibit the game I created at TGS since it is very hard to get this chance normally. It was very helpful to have advices and feedbacks from professional workers of game industry on the business day. It was a good experience that many people played my game and I was able to get a feedback for 4 days.

Also, I realized again that team work is very important. Even though you have a high ability, there is a limitation to do it alone. I realized that the most difficult thing is to meet many people in this industry before graduation than learning technics at school.



I will do my best to create interesting game as a director someday, so I want to work in Japan to get more experiences in company.

Gateway to Tomorrow

The promotional musical of bone marrow transplantation



The musical "Gateway to Tomorrow" was performed in Tokyo on September 7th-8th. This show is one of the community service offered from Jikei Group started in 1994. It is also held as a part of distributive education for students. The musical has been held for 24 years and 155 times since 1994. It is sponsored by 157 companies, including Coca cola, Suntory. The story of this musical is that students who realized the current situations about bone marrow transplantation and marrow donor program started to consider what they can do and work on. It tells many people about understanding of Bone marrow transplantation and greatness of life.

Participate in Customer Service at the Ticket Office

Jeon So Young
Korea / Hannam University



TSM Tokyo School of Music and Dance
Live Concert Planning and Creator Course / 1st Year

I had been working at section of ticket management. I managed ticket reservation and answered inquiries about musical by emails, etc. Replying emails in Japanese is difficult as I thought. I've learned a lot while writing a clear business email in honorific expression. My ticket team leader advised me how to write business emails. The most interesting lesson is concert technique. We produce live concert and stage together through discussion. And the ideas we have discussed will become a real stage. The reason why I decided to choose this school is that teachers are very kind and there are many job opportunities. I'll try my best to be a concert promoter in Japan in the future.



School Event

Olymtech2017

LIAO TZU HSIANG RANA ANKUSH

Taiwan/India

Japan College of Foreign Language
Ichikawa Japanese Language Institute



Tokyo Design Technology Center
Background Item Design Course
Super IT Engineer Course
1st grade / 1st grade



Olymtech, the annual sports day of TECH.C., was held on 27th Sep. in National Olympics Memorial Youth Center. It was very impressed that every student had participated actively and had done their best until the end. Mr.Rana from India said, 'This is my first sports day in Japan but it was so exciting. Especially, dodgeball was so interesting because I have never played dodgeball in India.' Ms.Liao gave her impressions as follows, too. 'I didn't expected anything but it was fun than I thought. I also got friends through this event. I hope there will be more events like this.' Through sports, students get along well with each other regardless of grades or majors, and went all out for each game together. It has become a great event.

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Creation Exhibition of
Manga/Comic Illastor/Novel
Golden Eggs 2017

WEI ZIQI / LEE HSIN YEN

China / Taiwan

ISI Language School
Toyo Language School



Tokyo Design Technology Center
Comic Illustrator Course
CG & Image Creator Corse
3rd grade / 1st grade



Ms. Wei with Kinnno Tamago.

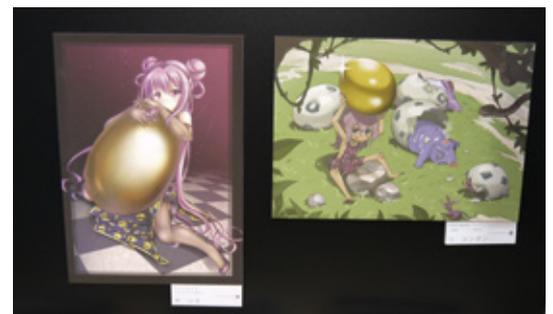
Golden Eggs exhibition, which exhibits all creations that created by all students of Jikei Group who major in manga and illustrator, was held on July 27th-29th. We interviewed the exhibitors from TECH.C., Ms. Wei and Mr. Lee.

The creator of "KINNOTAMAGO", Ms. Wei said, "Because the theme is Golden Eggs, I focused on golden egg while configuring. I like the expression of the girl and the quality of the golden egg." It was hard to decide the place of the egg, wrinkle of clothes, especially if the girl holds the golden egg as a body pillow, her face won't be seen clearly. It seems difficult to balance the entire image, so she has adjusted it many times.

Mr. Lee, the creator of "Something may come out" told us, "The first dish I made after I came to Japan was fried rice. When I broke the egg, I was inspired!" Mr. Lee loves living creatures so much. He likes the

dinosaurs that were attracted and appeared from broken eggs. "The most difficult thing was the background. I have seldom drawn the background before, I have checked many things for this creation."

In the end of the interview, we asked their goals. Ms. Wei said, she wants to lead a life that she won't regret when she gets old. Mr. Lee said he wants to become a creator who can draw both 2D and 3D. They answered us with big smiles. We look forward to their success in the future!



Left: Creation of Ms. Wei. Right: Creation of Mr. Lee.

Student Interview

Our students were interviewed for NHK "COOL JAPAN"!

WHEELINGTON III WADE LAMMAR
America
Nagano International Culture College

TCA Tokyo Communication Art College
Manga
Post graduate student



TV Program recording

Mr. Wheelington, TCA post graduate student, was interviewed by the TV program, "COOL JAPAN Hakkutsu! Kakkoi Nippon", which is broadcasted on NHK BS1. The reason why Mr. Wheelingt decided to be a girls manga artist is he watched Sailor Moon in America. He came to Japan 5 years ago, and is learning the particular expressing emotion of girls manga in TCA now. Although he was confused by the particular expressing technique, such as "The background of girls manga expresses the mind of charactors." that America comics don't express like that, he still want to become a professional manga artist. The process of learning to be a girls manga artist was brought up on the TV program.

Mr. Wheelington was the person in charge of Graduation Exhibition "We are TCA". He is still working hard for debut. Please cheer him vigorously.



Mr. Wheelingt's creation

Directing sports to aged people is my dream!

CHIOCCHETTI GUARITA LUCIANA
Brazil
Nihongo center

医健KEN Kyoto college of medical & health
Sport science department
sports trainer course
2nd grade



Will work hard in employment countermeasur

Luciana worked as a physical education teacher in her country, Brazil. After that, she went to graduate school, and worked as a personal trainer at the same time. However, she wanted to direct sports to aged people, so she made a decision to enroll school in Japan. When she attended open campus of Kyoto college of medical & health, she was attracted to the equipments and teachers of school, so she chose here. Although she wasn't able to speak Japanese well to follow lectures at first, she convered a lot to friends everyday and became better at Japanese. In Brazil, there is no school festivals or other events, it became a good memory to

make fried noodles with classmates. In school festival. Also, rehabilitation lessons that taught by teacher in department of physical therapy are very enjoyable. She has learnt a lot from them. After graduation, she wants to become an instructor to direct sport to aged people in nursing homes or sport gyms. She will work ward to rechive her goal.



with classmates

Employment

Two students in OCA have received an offer from CAPCOM CO., LTD.!

CAPCOM CO., LTD. / Game Designer
YEH XIAO SHI
China
Kobe Institute of Computing

OCA Osaka Communication Art College
Game Graphic & Character Course



Mr. Yeh in "We are OCA 2017".

Although Mr. Yeh had studied animation before, he wanted to enter game industry that the outfits of the charactors or background he created can be used to more places. Therefore, he decided to enroll OCA.

When he was at school, no matter there were classes or not, he often went to school to practice drawing. The effort was recognized. The creation he has submitted in 2nd grade, was chosen as the signboard illustration of school in Tokyo Game Show, and has received good reviews. In 3rd grade, he sent his resume to CAPCOM CO., LTD. which is a company he has liked since he was a child. He got an opportunity to have an job interview, and accepted many advices from teachers for preparation. Finally, he received an offer! "My goal is being a main designer, I will exert myself in development of game industry which I have dreamt for so long.", he said. He seems to be excited for the future.



Tokyo Game Show. The left one is Mr. Yeh's creation.

Received offers from a major game company and a CG company.

ASOBIMO,Inc., / 3D modeler
JUNG JOO WON
Korea
KCP International Japanese Language School

TECH.C. Tokyo Design Technology Center College
Super Game Creator Course



Got an offer.

Mr. Jung is from Korea, majors in super game creator course. He has got a job promise as a 3D modeler from the company of his first choice, ASOBIMO Inc., which is famous for the online games produced by themselves. His dream has come true! Mr. Jung has attended Tokyo Game Show to exhibit games he created. Also, he has attended Korea Game Show (G-STAR), and participated many school events activitily, not to mention the regular classes. "The hard working has all been worth it. I want to creat online games that everyone can enjoy!", he said. We are looking forward to his success.



Attended TGS.